

Leavenworth County Soccer U10 Rules (SSG)

Law 1 – The Field of Play

1. Dimensions: The field of play must be rectangular. The length of the touchline must be greater than the length of the goal line.
2. Length: minimum 45 yards maximum 60 yards
3. Width: minimum 35 yards maximum 45 yards
4. Field Markings: Distinctive lines not more than five (5) inches wide. The field of play is divided into two halves by a halfway line. The center mark is indicated at the midpoint of the halfway line. A circle with a radius of eight (8) yards is marked around it.
5. The Goal Area: Conform to FIFA.
6. The Penalty Area: A penalty area is defined at each end of the field as follows: Two lines are drawn at right angles to the goal line, ten (10) yards from the inside of each goalpost. These lines extend into the field of play for a distance of ten (10) yards and are joined by a line drawn parallel with the goal line. The area bounded by these lines and the goal line is the penalty area. Within each penalty area a penalty mark is made eight (8) yards from the midpoint between the goalposts and equidistant to them. An arc of a circle with a radius of eight (8) yards from each penalty mark is drawn outside the penalty area.
7. Flag posts: Conform to FIFA.
8. The Corner Arc: Conform to FIFA.
9. Goals: Goals must be placed on the center of each goal line. They consist of two upright posts equidistant from the corner flag posts and joined at the top by a horizontal crossbar. The maximum distance between the posts is eighteen (18) feet and the maximum distance from the lower edge of the crossbar to the ground is six (6) feet.
10. Goals must be anchored securely to the ground. **Spectator and team benches should be on opposite sides of the field.**

Law 2 – The Ball: Size four (4).

Law 3 – The Number of Players:

1. A match is played by two teams, each consisting of not more than six players, one of whom is the goalkeeper.
 1. **Minimum number of players is 4 including one of whom is the goalkeeper**
 2. **Substitutions: Conform to FIFA plus the following;**
 - a. **Unlimited Substitutions**
 - b. **Own teams *corner kick*.**
 - c. **Team not in possession of the *corner kick, or throw-in may also substitute providing the team in possession of the corner kick, or throw in wishes to substitute.***
3. Playing time: Each player SHALL play a minimum of 50% of the total playing time. Teams and matches may be coed.

Law 4 – The Players' Equipment:

1. Player may not wear any item of equipment that may be dangerous to themselves or others to include jewelry.
2. Player wearing a cast will require permission slip from a doctor and must be deemed safe by the referee. Non-uniform clothing is allowed based on weather conditions, but uniforms must still distinguish teams.
3. Shin guards are required and must be covered by socks.
4. Toe cleats are not permitted and the shoe must be deemed safe by the referee.
5. Goalkeeper must wear a shirt that distinguishes him from other players. Goalkeeper may wear a soft-billed baseball cap.
6. Teams will not purchase uniforms which conflict with the referee's primary color of Gold.

Law 5 – The Referee:

1. Registered referee.
2. All rule infringements shall be briefly explained to the offending player.

Law 6 –The Assistant Referees: Not required. May use club linesmen/women if desired.

Law 7 – The Duration of the Match: Conform to FIFA with the following exceptions

1. The match will be divided into two (2) equal halves of twenty-five (25) minutes each. There shall be a half-time interval of five (5) minutes.
2. Except for tournament play, games tied at the end of regulation will end as a tie.
3. Tournament. Overtime will consist of two 5 minute halves followed by Penalty kicks until a winner is decided. Halftime will consist of 2 minutes, and 5 minutes will be given following regulation time and the start of the 1st overtime period

Law 8 – The Start and Restart of Play: Conform to FIFA with the exception of the opponents of the team taking the kick-off are at least eight (8) yards from the ball until it is in play.

Law 9 – The Ball In and Out of Play: Conform to FIFA.

Law 10 – The Method of Scoring:

1. Conform to FIFA.
2. At any time in the 2nd *half* of play, one team has a goal differential of 10 goals; game may be terminated at the losing coaches' discretion. Decision rest solely with the losing teams coach

Law 11 – Offside: None.

Law 12 – Fouls and Misconduct:

1. Conform to FIFA with the exceptions.
2. No ball may be directly punted or drop-kicked in the air by the goalkeeper from one penalty area into the opponents' penalty area. The infraction is punished by giving the ball to the opponents for an indirect free kick taken at the center spot on the halfway line.
3. Slide tackling is not permitted.

4. Players receiving a yellow card will be required to leave the field and may be replaced. The player may re-enter the game at the next legal substitution.
5. *Red Cards- Red cards issued to players or coaches will result in the person having to leave the field of play for the rest of the existing game and to have to miss his/her next scheduled game. Person must leave the playing area and in the opinion of the referee be far enough away from play to be of no further consequence before play resumes.*

Law 13 – Free Kicks: Conform to FIFA with the exception that all opponents are at least eight (8) yards from the ball.

Law 14 – The Penalty Kick: Conform to FIFA with the exception that the penalty mark is made eight (8) yards from the midpoint between the goalposts and equidistant to them.

Law 15 – The Throw-In: Conform to FIFA.

Law 16 – The Goal Kick: Conform to FIFA.

Law 17 – The Corner Kick: Conform to FIFA with the exception that opponents remain at least eight (8) yards from the ball until it is in play.